

CROSSINGS KIDS



CROSSINGS KIDS DAY CAMP

SURVIVAL GUIDE

Storytellers

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CHECKLIST & FAQs

JANUARY/FEBRUARY

- Promote Camp:
All promotional materials are available via private link on January 18th. Social Media Posts, Flyer, Bulletin Inserts, etc.
- Participant Registration opens February 2: Begin to add promotional materials around your church promoting open registration starting February 2nd.
- Add slides to pre and post church service slides.
- Add bulletin inserts to bulletins.
- Hang flyers around your ministry.

MARCH/APRIL

- Pass out yard signs for church members to promote Crossings Day Camps or hang banner.
- Begin to gather volunteers to fulfill our request of 12:1 ratio.
- Begin to gather host homes to fulfill our request of host homes for 3 or more Staffers per home.
- Make a concentrated push for additional registrations using our social media posts found on our website

MAY

- Make a final push for registrations.
- Have a parent meeting to discuss important details like drop-off and pick-up times as well as what to bring using our Parent Survival Guide.

FAQs

IS THERE A CAMP NURSE?

There will not be a camp nurse. We provide basic First Aid supplies and a First Aid Coordinator.

HOW ARE FOOD ALLERGIES HANDLED?

If your student has food allergies, please make sure this is noted on their Crossings Medical Release Form. Our staff will do everything we can to accommodate them and keep the kitchen team aware of the student's needs. Please advise your student to tell their Small Group leader to discuss their options during mealtimes. Students may also bring their own lunch if needed and store it in a cooler.

VISITORS?

We do not allow visitors throughout the day due to safety concerns. All staff and volunteers are background checked and approved to be there.

SCHEDULE

THIS IS A MOCK SCHEDULE AND IS SUBJECT TO CHANGE.

MONDAY, TUESDAY, THURSDAY

8:00-8:30 AM	Check-in & Welcome Activities
8:40-8:55 AM	Morning Cel (Games/Worship)
9:05-9:35 AM	POI #1
9:45-10:15 AM	POI #2
10:25 AM-1:15 PM	Rotations
10:25 - 10:55 AM	Atmos - Large Group LG Lithos - BreakThru Hydros - Inflatables
11:00 - 11:30 AM	Atmos - Inflatables Lithos & Hydros - LG
11:35 AM - 12:05 PM	All - Lunch
12:10 - 12:40 PM	Atmos - Small Group (SG) Lithos - Inflatables Hydros - BreakThru
12:45 - 1:15 PM	Atmos - BreakThru Lithos & Hydros - SG
1:25 - 1:55 PM	POI #3
2:05 - 2:30 PM	POI #4
2:35 - 3:00 PM	Closing Cel (Skit/Video/Song)
3:00 - 3:30 PM	Pick-up & Dismissal Activities

FRIDAY

8:00--8:30 AM	Check-in & Welcome Activities
8:40-8:55 AM	Morning Cel (Games/Worship)
9:05-9:35 AM	POI #1
9:45-10:15 AM	POI #2
10:25 AM-1:15 PM	Rotations
10:25 - 10:55 AM	Atmos - LG Lithos - BreakThru Hydros - Inflatables
11:00 - 11:30 AM	Atmos - Inflatables Lithos & Hydros - LG
11:35 AM - 12:05 PM	All - Lunch
12:10 - 12:40 PM	Atmos - SG Lithos - Inflatables Hydros - BreakThru
12:45 - 1:15 PM	Atmos - BreakThru Lithos & Hydros - SG
1:20 - 1:45 PM	Rec Time Competition
1:50 - 2:15 PM	Closing Cel (Skit/Video/Song)
2:15 - 2:45 PM	Pick-up & Dismissal Activities

WEDNESDAY

8:00-8:30 AM	Check-in & Welcome Activities
8:40-8:55 AM	Morning Cel (Games/Worship)
9:05-9:35 AM	POI #1
9:45-10:15 AM	POI #2
10:25 AM-1:55 PM	Rotations
10:25 - 10:55 AM	Atmos - LG Lithos & Hydros - BreakThru (Changing Time, Explain Rules)
11:00 - 11:30 AM	Atmos - BreakThru (Changing Time, Explain Rules) Lithos & Hydros - LG
11:35 AM - 12:05 PM	All - Lunch
12:10 - 12:40 PM	All - Small Group
12:50 - 1:20 PM	Atmos - Water Rec Lithos & Hydros - Water Inflatables
1:25 - 1:55 PM	Atmos - Water Inflatables Lithos & Hydros - Water Rec
2:00 - 2:30 PM	Changing Time by Small Group
2:35 - 3:00 PM	Closing Cel (Skit/Video/Song)
3:00 - 3:30 PM	Pick-up & Dismissal Activities

ACTIVITIES EXPLAINED

Large Group (LG): Large Group is a time for all students to gather together and hear from a camp leader a lesson related to the theme for the week.

Small Group (SG): Small Group is a time for the students to gather in smaller groups based on their age and school grade to dive deeper into what they learned in Large Group that morning.

BreakThru: BreakThru is a time for campers and our staffers to spend intentional time together as a small group. This can include making bracelets, playing icebreaker games, or gaga ball.

FIRST TIME ATTENDEE

WATER DAY

Prepare to get soaked and stoked! Wednesday is Water Day! Students will splash their way through a water obstacle course, down the massive inflatable water slide, and compete in the ultimate soak-ifying water relay! This will be a day you do not want to miss!

Parents, please make sure your students bring the appropriate swim attire and other needed supplies on water day. **See the “What to Bring” section below for more details.**

REC RELAY

Do you think you’ve got what it takes to be this year’s Rec Relay Champion? Get ready for a high energy, competitive relay on the last day of camp! Each small group will hop, run, and zigzag their way through silly games and challenges competing against the other spheres. The first team to finish will be named this year’s Rec Relay Champion! So run fast, cheer loud, and remember - victory has never tasted so sweet...or messy!

WHAT TO BRING

EACH DAY:

- Athletic shoes or Closed Heeled shoes
- Small Backpack (labeled with student’s name)
- Reusable Water Bottle (labeled with student’s name)
- Bible
- Sunscreen (optional)
- Lunch (optional)

WEDNESDAY ONLY:

- Appropriate swim attire (see Dress Code)
- Dry change of clothes
- Towel
- Sunscreen
- Extra bag for wet clothes
- Water shoes (optional)

DRESS CODE

We ask that all kids dress modestly

For Females:

- » Shorts need to be longer than fingertips when the arm is extended down the side of the leg.
- » No spaghetti strap tank tops or any tops where undergarments can be seen. No crop tops.
- » Swimsuits must be one-piece with shorts/swim shorts worn over swimsuits at all times. If you do not have a one-piece swimsuit, a dark t-shirt and shorts must be worn over a tankini swimsuit at all times.

For Males:

- » Shorts need to be longer than fingertips when the arm is extended down the side of the leg.
- » No shirts with sides cut out.
Outside of water day activities, shirts must be worn at all times at camp.
- » Swim shorts must follow the normal shorts-length rules (see above). Swim shirts are recommended but not required for water activities.

DAY CAMP POIS

SCIENCE EXPERIMENTS 1&2

Do you like science? Do you like figuring out how everything works? Have dreams of testing different hypotheses to find a resolution? Join us and become a mad scientist figuring out what God has created for us to explore!

ARTS AND CRAFTS 1&2

Are you creative and artistic? Or do you want to inspire your creative side? Arts and Crafts is for you! No matter your skill level, it will be a fun afternoon of laughing and creating.

FAST FOOD 1&2

Order up, junior chefs! Time to put on your apron and chef's hat as you cook up some yum my food! You can already smell the tasty food now!

MINUTE TO WIN IT

Do you like competitive games? Do you like working together as a team? Join us in these high-energy competitive games where you only have one minute to complete the task.

JUST DANCE

Move to the beat, groove to the rhythm – show everyone how it's done on the dance floor!

NERF 1&2

It's Nerf or Nothin! Step into battle, outlast the opposing team, and claim your victory in Crossings' Nerf Wars!

BE A HERO

Are you the hero this town has been searching for? Put on your mask, pull up your bootstraps, and get your cape; it's time to save the day!

ARCHERY

Ready, Aim, Fire! Test your precision, hit the bullseye, and unleash your inner archer at our range!

NOODLING AROUND

READY, SET, NOODLE! Get ready for some high energy, fast pace, pool noodling games! This might pasta-ply be our silliest POI yet!

GAGA BALL

Gaga ball is dodgeball with less aces to dodge! This is a fun outdoor activity in which you use a ball to get the other team out, but it is all done within an octagon play pit.

ILLUSIONS

Pick a number you can easily do math to. Double it. Add 8. Divide it by 2. Subtract the original number you chose. Your number is 4 isn't it? Learn tricks like this and more at Illusions!

STORYTELLING

Quiet on Set! And...Action! Release your inner movie star as you learn more about the stories of the Bible through acting them out with all your friends!

CREATION STATION

No need to fear, Creation Station is here! Let your imagination soar as you build the world's tallest tower out of magnets, play with the slimiest slime, or make a three-course meal out of playdough! The possibilities are endless!